



# About me

## Personal profile

I am a Motion graphic designer with creative flair, high attention to detail and a hunger for new challenges. I am determined, considerate and self-motivated as part of a team or independently, and have the ability to use my initiative to get things done. I am flexible and have the confidence to transfer my skills when needed as well as developing and learning new ones.

### Links



## Key skills and attributes

- Learning Houdini and Redshift and hungry for more 3D.
- Over 5 years experience in Adobe After Effects, and Adobe Illustrator.
- Using DaVinci Resolve for grading and processing 3D renders.
- Effective communicator, both written and verbal.
- Efficient in meeting deadlines and achieving targets.
- Able to keep files organised with a non destructive work flow.
- Flexible to work remotely or in house.
- Always keen on new challenges and love for solving creative problems.

## Contact

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### Web:

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## Education

2017-2020

Middlesex University

**2:1 BA Hons degree in graphic design.**

2014-2016

Barking and Dagenham College

**BTEC Extended Diploma Animation and Game design.**

## Hobbies

### Houdini

I started learning Houdini in Feb 22, during that time I've learned how to set up dynamic simulations like fluid, particle ridged body and vellum(cloth) as well as how to model and create and apply materials using Redshift.

I spend most of the downtime as a freelancer working on my own personal projects, I keep these in the Labs section of my website

### Boxing

I am a passionate boxer and have been boxing for almost 5 years now. For the first year I was trained by Danny Cadman, who is an ex professional and southern areas champion. Since then I have been trained by professional boxing trainer Paul Rees.

# Experience and Showcase

## Intern

2016-2019

### Sevenbrands

Branding / Corporate identity, video editing, animation, retouching and social media content creation .

### Role

My role at SevenBrands is to work with the creative teams to produce work including the branding, TVC's and creating and presenting new and interesting concepts to potential clients. During my time at SevenBrands I have learnt and created so much that it has truly enhanced my skills as a young graphic designer and animator.

## Employee

2021-2023

### RDContent

2D animation, 3D animation and simulations, VFX Illustration, Social media content creation

### Role

My role at RD was to create content for clients such as Vuse, Tokido, Palantir, EY and plenty more. This has enabled me to develop a wide skill range from learning how to track objects into a scene with reflections, shadows and displacements, aswell as refine my previous abilities in after effects to create more impactful animations all with a cleaner and smarter workflow.

## Personal work

My personal work is a big part of me as a creative and showcases the best of what I'm capable of. Here are some links to some of my favourites:



**Particle Lab**



**Allure Perfume**



**Nearpoints**

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